

How to Play Sculptionary

Materials

- Sculpting material in various colors: [Playdough](#) or [Model Magic](#) or [sculpting clay](#)
- [table coverings](#) (optional)
- A set of words or phrases related to the theme of your meeting written on slips of paper

Instructions

1. Divide the group into teams. 4 teams works well because you can put each in a corner of the room. About 4 to 6 teens per team is a good number.
2. Give each team some sculpting material.
3. Give each team a table covering. This is optional if they are playing at tables but recommended if they are playing on the floor.
4. Have each team choose a “sculptor” for the round.
5. The teams should all stand in their corners.
6. The sculptors meet in the middle of the room where the leader gives them the word or phrase for the round.
7. The sculptors return to their teams and use the clay to depict the word. The sculptor may not talk and writing the word or phrase by forming letters is not allowed.
8. The teams try to guess the word or phrase based on the clues the sculptor is giving them. When they get it right, the sculptor tells them to all sit down to indicate to the other teams that they have guessed it.
9. The first team to guess the word wins the round.
10. Play multiple rounds, with a new sculptor from each team for each round.
11. The team which wins the most rounds wins the game.

Suggested Themed Lists for Sculptionary

Use just one of these or combine them. After you cut them up, you can remove any which you think will be too difficult for your group.

- Animals ([download list](#))
- Everyday activities ([download list](#))
- Bible stories ([download list](#))
- Parables ([download list](#))
- Sports ([download list](#))
- Musical instruments ([download list](#))
- Food ([download list](#))
- Fairy tales and Disney ([download list](#))
- Superheroes ([download list](#))
- Jobs ([download list](#))

Related Ideas

- [Talent Comm](#)
- [Pictionary](#)
- [Human Knot Game](#)
- [Homemade Model Magic Recipe](#)

<https://young-catholics.com/16338/sculptionary-game/>