

# How to Play Yes No Game

This makes a great icebreaker because the teens will be asking each other questions.

## Materials

- One small candy bar or other token for each youth

## Instructions

1. Set a timer for how long you want to play the game. 5 minutes for example.
2. Give each person a piece of candy or some other token.
3. The youth mingle and ask each other yes or no questions.
4. If the person replies “No” to the question, they have to give all of the tokens in their possession to the person who asked the question.
5. They can use a word or phrase other than “No” to indicate a negative answer, but if the word “No” is in the answer at all, they must give up their tokens.
6. People without tokens can continue to ask questions in order to try to gain them back.
7. When time is up, the person with the most tokens wins.

## Reflection

- Afterwards, talk about how automatic it is to use the word “No”. What can we do to think about this response before using it?

## More Resources

[More Games for Youth Ministry](#)

[No No Game](#)

[Fiat – A Lesson Plan on Mary’s Let It Be Done](#)

[I’m Trading My Sorrows](#)

[Get even more easy and fun games for youth ministry](#)